Photo:



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Project Title: Fight Utopia

Summary:

My project is an open world RPG style fighting game which uses oculus rift to bring you closer to the action. Only you can survive the extremely dangerous Fight Utopia.

Technology Used:

Unity, Oculus Rift, Maya

Extened Summary:

Fight Utopia is a RPG (role playing game) developed in Unity 4.6. You take control of player 1 on his quest to defeat the evil player 2 evil tyranny over your home town of Tournaville. Which will contain two factions of AI you must choice a side work with to defeat the other faction and regain control of Tournaville.

You must defeat powerful enemy to level up you character to unlock skills and improve your stats. You can view the world from third person or first person view combine with the oculus rift bringing you closer to the action.

Explore the open world of Tournaville, discovering mystery’s and items. Use these unique items to get round or take out enemies as you work your way to the top and become ruler of Tournaville. What kind of player you are the chose is yours will you fight or stand aside while you’ve no control over your life?